

Refine Search

Search Results -

Terms	Documents
L64 AND EXPOSURE ADJ TIME	216

Database:

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 JPO Abstracts Database
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 IBM Technical Disclosure Bulletins

Search:

L69

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Set
Name Query
side by
side

Hit
Count
Set
Name
result
set

DB=PGPB,USPT; PLUR=YES; OP=OR

<u>L69</u>	L64 AND EXPOSURE ADJ TIME	216	<u>L69</u>
<u>L68</u>	L66 AND ADJUST ADJ TIME	0	<u>L68</u>
<u>L67</u>	L66 ADJUST ADJ TIME	5098	<u>L67</u>
<u>L66</u>	L64 AND EXPOSURE ADJ TIME	216	<u>L66</u>
<u>L65</u>	L64 AND XPOSURE ADJ TIME	0	<u>L65</u>
<u>L64</u>	L63 AND COMPUTER	5068	<u>L64</u>
<u>L63</u>	L62 AND SCAN\$4	5646	<u>L63</u>
<u>L62</u>	L61 AND I42	11907	<u>L62</u>
<u>L61</u>	(ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) SAME (SHIFT OR CHANGE OR SWITCH) NEAR10 (SIGNAL OR DATA) (ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) SAME	429502	<u>L61</u>

<u>L60</u>	(SHIFT OR CHANGE OR SWITCH) NEAR10 (SIGNAL OR DATA) SAME (SPEED) SAME (READ\$4 ADJ DATA) NEAR10 (COMPUTER) (ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) SAME	12	<u>L60</u>
<u>L59</u>	(SHIFT OR CHANGE OR SWITCH) ADJ (SIGNAL OR DATA) NEAR10 (SPEED) ADJ (READ\$4 ADJ DATA) NEAR10 (COMPUTER) (ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) SAME	1	<u>L59</u>
<u>L58</u>	(SHIFT OR CHANGE OR SWITCH) ADJ (SIGNAL OR DATA) NEAR4 (SPEED) ADJ (READ\$4 ADJ DATA) NEAR10 (COMPUTER) (ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) SAME	1	<u>L58</u>
<u>L57</u>	(SHIFT ADJ SIGNAL) NEAR4 (SPEED) ADJ (READ\$4 ADH DATA) NEAR10 (COMPUTER) (ADJUST OR CORRECT\$3 OR SWITCH OR SELECT\$3) NEAR10	1	<u>L57</u>
<u>L56</u>	(SHIFT ADJ SIGNAL) NEAR4 (SPEED) ADJ (READ\$4 ADH DATA) NEAR10 (COMPUTER)	1	<u>L56</u>
<u>L55</u>	L54 AND I50	22	<u>L55</u>
<u>L54</u>	L53 AND I49	843	<u>L54</u>
<u>L53</u>	EXPOSURE ADJ TIME	44799	<u>L53</u>
<u>L52</u>	(CCD) NEAR5 (MEMORY) NEAR3 (COMPUTER)	95	<u>L52</u>
<u>L51</u>	L50 and L47	1	<u>L51</u>
<u>L50</u>	L49 AND I44	477	<u>L50</u>
<u>L49</u>	(SHIFT OR CHANGE OR DUMPING) ADJ (SIGNAL OR DATA) SAME (EXPOSURE OR EMIT\$3 OR LIGTH) ADHJ (TIME) ADJ (CONSTANT) AND (MEMORY OR DRAM)	28708	<u>L49</u>
<u>L48</u>	L47 AND L46	1	<u>L48</u>
<u>L47</u>	(SHIFT ADJ SIGNAL) NEAR3 (HIGH ADJ LEVEL)	74	<u>L47</u>
<u>L46</u>	L44 AND MEMORY	25313	<u>L46</u>
<u>L45</u>	L44 AND MEMORY OR BUFFER	591062	<u>L45</u>
<u>L44</u>	(SCAN\$4 OR READ\$4 OR SENSOR OR CCD) ADJ (COMPUTER OR PC)	32031	<u>L44</u>
<i>DB=USPT; PLUR=YES; OP=OR</i>			
<u>L43</u>	(SCAN\$4 OR READ\$4 OR SENSOR OR CCD) ADJ (COMPUTER OR pc OR PROCESSOR OR CPU)	25897	<u>L43</u>
<i>DB=PGPB,USPT; PLUR=YES; OP=OR</i>			
<u>L42</u>	(SCAN\$4 OR READ\$4 OR SENSOR OR CCD) ADJ (COMPUTER OR pc OR PROCESSOR OR CPU)	48513	<u>L42</u>
<u>L41</u>	L39 AND L35	50	<u>L41</u>
<u>L40</u>	L39 AND L36	0	<u>L40</u>
<u>L39</u>	SCAN\$4 ADJ PROCESSOR	1048	<u>L39</u>
<u>L38</u>	L36 AND IMAGE	76	<u>L38</u>
<u>L37</u>	L36 AND IMAGE OR PIXEL	196277	<u>L37</u>
<u>L36</u>	(CCD) ADJ (COMPUTER)	90	<u>L36</u>

<u>L35</u>	(CCD OR SCAN\$4) ADJ (COMPUTER)	4478	<u>L35</u>
<u>L34</u>	(CCD OR SCAN\$4) ADJ (COMPUTER)	4478	<u>L34</u>
<u>L33</u>	(MEMEORY) NEAR10 (CCD OR SCAN\$4)	1	<u>L33</u>
<u>L32</u>	(MEMEORY) NEAR4 (CCD OR SCAN\$4)	0	<u>L32</u>
<u>L31</u>	(MEMEORY) NEAR4 (CCD OR SCAN\$4)	0	<u>L31</u>
<u>L30</u>	(MEMEORY) NEAR4 (CCD OR SCAN\$4)	0	<u>L30</u>
<u>L29</u>	(MEMEORY) ADJ (CCD OR SCAN\$4)	0	<u>L29</u>
<u>L28</u>	(MEMEORY) NEAR4 (BUILT) ADJ (CCD OR SCAN\$4)	0	<u>L28</u>
<u>L27</u>	(MEMEORY ADJ BUILT) ADJ (CCD OR SCAN\$4)	0	<u>L27</u>
<u>L26</u>	L25 AND MEMORY	41	<u>L26</u>
<u>L25</u>	(CCD) ADJ (COMPUTER)	90	<u>L25</u>
<u>L24</u>	(CCD) ADJ (MEMORY) ADJ (COMPUTER)	1	<u>L24</u>
<u>L23</u>	(CCD ADJ MEMORY) NEAR5 (COMPUTER OR CPU)	9	<u>L23</u>
<u>L22</u>	(CCD ADJ MEMORY) ADJ (COMPUTER OR CPU)	1	<u>L22</u>
<u>L21</u>	(CCD ADJ MEMORY OR BUFFER) ADJ (COMPUTER OR CPU)	1770	<u>L21</u>
<u>L20</u>	(memory adj CCD)	212	<u>L20</u>
<u>L19</u>	(memory adj CCD) ADJ (COMPUTER)	0	<u>L19</u>
<u>L18</u>	L17 and computer	178	<u>L18</u>
<u>L17</u>	(CCD) adj (memory)	426	<u>L17</u>
<u>L16</u>	(scan\$4 or CCD) adj (memory)	3179	<u>L16</u>
<u>L15</u>	L12 adj computer	628	<u>L15</u>
<u>L14</u>	L12 near3 computer	9498	<u>L14</u>
<u>L13</u>	L12 and computer	38682	<u>L13</u>
<u>L12</u>	(scan\$4 or read\$4 or CCD) adj (memory)	60253	<u>L12</u>
<i>DB=USPT; PLUR=YES; OP=OR</i>			
<u>L11</u>	(scan\$4 or read\$4 or CCD) adj (memory)	39533	<u>L11</u>
<i>DB=PGPB,USPT; PLUR=YES; OP=OR</i>			
<u>L10</u>	L9 and L3	2	<u>L10</u>
<u>L9</u>	L8 AND L1	275	<u>L9</u>
<u>L8</u>	(image) adj (scan\$4 or CCD)	31912	<u>L8</u>
<u>L7</u>	(image) adj (scan\$4 or CCD) ADJ (MEMORY ADJ BUFFER)	0	<u>L7</u>
<u>L6</u>	(image) adj (scan\$4 or CCD) ADJ (MEMORY ADJ BUFFER) NEAR5 (COMPUTER)	0	<u>L6</u>
<u>L5</u>	L3 AND L1	2	<u>L5</u>
<u>L4</u>	L3 AND I3	5539	<u>L4</u>
<u>L3</u>	(READING ADJ TIME)	5539	<u>L3</u>
<u>L2</u>	(READING ADJ TIME) NEAR10 (WAIT\$3) ADJ (TIME)	0	<u>L2</u>
<u>L1</u>	(image) adj (scan\$4 or CCD) ADJ (COMPUTER)	275	<u>L1</u>